CG Arts Portfolio

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DESIGNER
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CG ART
+
DIGITAL ARCHITECTURE

EXTERIORS
INTERIORS
PHOTOREALISM
CHARACTER
TREES
GAME (TEHRAN 1357)
OTHER RENDERS

EXTERIORS

blender _ photoshop_2014

blender _ photoshop_2014

blender _ photoshop_2014

blender _2014

EXTERIORS

blender _ photoshop_2014

blender _ photoshop_2014

blender _ photoshop_2014

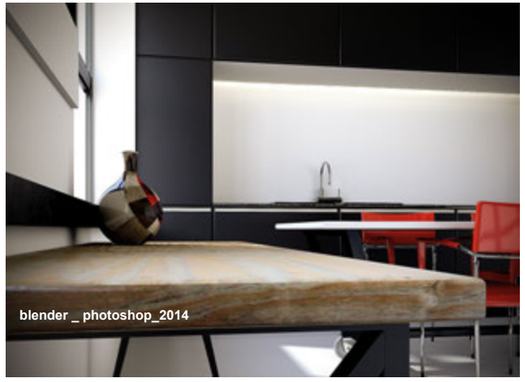
blender _ photoshop_2013

INTERIORS

blender _ photoshop_2014

blender _ photoshop_2014

INTERIORS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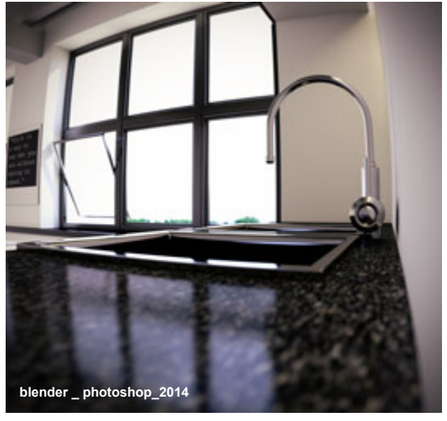
blender _ photoshop_2014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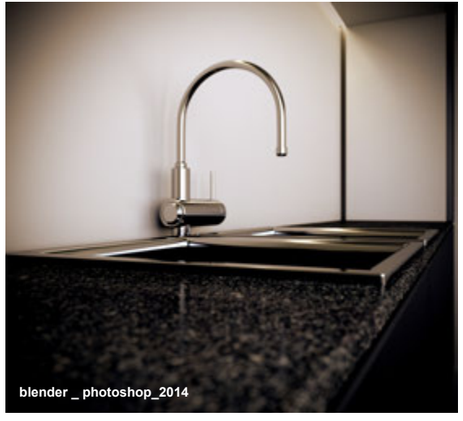

blender _ photoshop_2014

INTERIORS

blender _ photoshop_2014

blender _ 2014

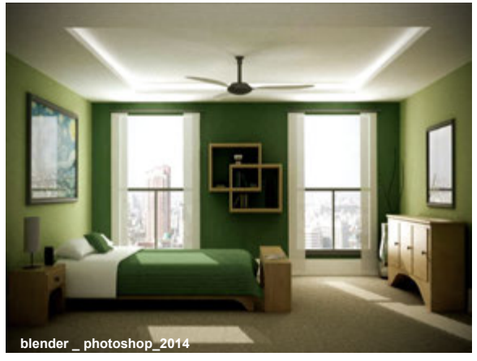
blender _ photoshop_2014

blender _ photoshop_2014

INTERIORS

blender _ photoshop_2014

blender _ photoshop_2013


blender _ photoshop_2014

blender _ photoshop_2014

PHOTOREALISM

PHOTOREALISM

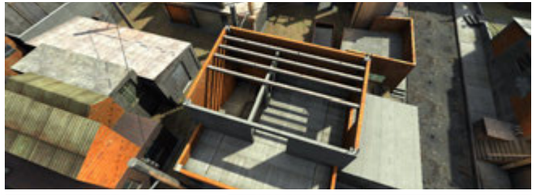
CHARACTER-Mr.Fungus

TREES

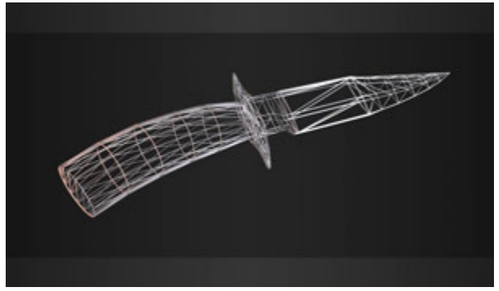
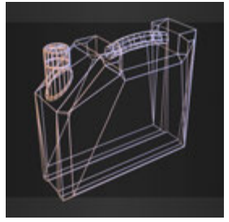
TEHRAN 1357(1972)

IS AN ACTION-COMPUTER GAME AND ILLUSTRATES
URBAN CONFLICTS BETWEEN PAHLAVI'S INTELLIGENCE SERVICE(POLICE)AND IRANIAN REVOLUTIONARIES IN TEHRAN.- TEHRAN 1357 IS THE FIRST PROFESSIONAL GAME IN THE WORLD WHICH DESIGNED COMPLETELY IN BLENDER.

DIRECTOR :BAHRAM NADERZADEGAN
START : JUNE-2014



TEHRAN 1357

OTHER RENDERS

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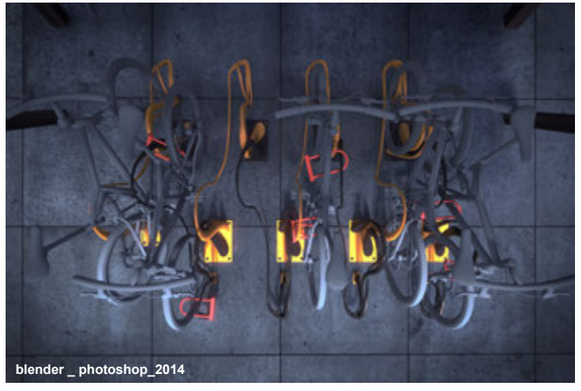
blender _ photoshop_2014

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OTHER RENDERS

blender _ photoshop_zbrush_2014

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blender _ photoshop_2014

blender _ photoshop_2014

blender _ photoshop_2014